

About Sensor Tower

Sensor Tower is the leading source of mobile app, digital advertising, retail media, and audience insights for the largest brands and app publishers across the globe.

With a mission to measure the world's digital economy, Sensor Tower's award-winning platform delivers unmatched visibility into the mobile app and digital ecosystem, empowering organizations to stay ahead of changing market dynamics and make informed, strategic decisions.

Founded in 2013, Sensor Tower's mobile app insights have helped marketers, app, and game developers demystify the mobile app landscape with visibility into usage, engagement, and paid acquisition strategies. Today, Sensor Tower's digital market insights platform has expanded to include Audience, Retail Media, and Pathmatics Digital Advertising Insights, helping brands and advertisers understand their competitor's advertising strategies and audiences across web, social, and mobile.

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Business Inquiries: sales@sensortower.com



Sensor Tower Our Customers

Top publishers trust Sensor Tower insights to grow their business.

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Note: Top publishers by app store revenue | Source: Sensor Tower



Solutions



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App Performance Insights

For those who need visibility into the mobile app ecosystem.

Enjoy insight into: app rankings, downloads, and revenue; active users, demographics, retention, sessions, and time spent; app ratings and reviews, keywords, search ads, and more.



Sensor Tower

App Advertising Insights

For those who need visibility into paid user acquisition strategies.

Enjoy insight into: global and regional share of voice (SOV) across apps and the biggest mobile app ad networks, top advertisers, publishers, creatives, and more.



Sensor Tower

Audience Insights

For those who need visibility into your existing, competitor, and potential new audiences.

Enjoy insight into: which apps consumers are actually interacting with (app engagement) AND which ads they're seeing (ad exposure).



Sensor Tower

Pathmatics Digital Advertising Insights

For those who need visibility into the digital ad ecosystem.

Gain insight into: ads served, spend and impression estimates, SOV, and more across key channels, like: Facebook, Instagram, X (formerly Twitter), OTT, YouTube, display, video, and others.

Solutions



Sensor Tower

Gaming Insights

For those who need the deepest look into the mobile gaming ecosystem.

Enjoy insight into: downloads, revenue, RPD, and ARPDAU beyond the top-level category (Lifestyle & Puzzle) and can drill deeper into genres (Puzzle, Arcade, etc.) and sub-genres (Swap, Word, etc.).



Sensor Tower

Advanced Usage Insights

For those who need the deepest look into app user engagement.

Enjoy insight into: sessions per user; time spent; time of day; days used per time period; new, retained, resurrected, and churned user trends; and cohort usage overlap.



Sensor Tower

Pathmatics Retail Media Insights

For those who need industry-first insight into on- and off-site retail media network investments

Enjoy insight into: ad spend, media mix, share of wallet, impressions, and SOV for brands and products across retailers – gaining a coveted view into the co-branded digital ad ecosystem and retail media networks.

Executive Summary

This report provides an in-depth analysis of the App Store and Google Play mobile game markets in Southeast Asia in 2025, covering the overall revenue and download trends in these markets, revenue shares and trends across top game genres, download and revenue changes across different countries, as well as top mobile games by revenue and downloads. Featuring a case study on *Mobile Legends: Bang Bang*, this report also helps you understand how leading games successfully cultivate long-standing engagement within Southeast Asian markets.

Clarification on Revenue and Downloads Data

Sensor Tower's revenue figures are derived from estimated in-app purchase (IAP) revenue on the App Store and Google Play, excluding ad revenue, revenue from third-party Android app- store sales, and direct payment revenue from developers' websites and other channels. Unless explicitly stated as net revenue, the revenue figures shown represent gross revenue (before platform deduction). Sensor Tower's downloads figures are derived from estimated downloads on the App Store and Google Play, excluding pre-installs, duplicate downloads, and downloads from third-party Android app-store. Google Play is not available in Mainland China.





Sensor Tower Data & Methodology

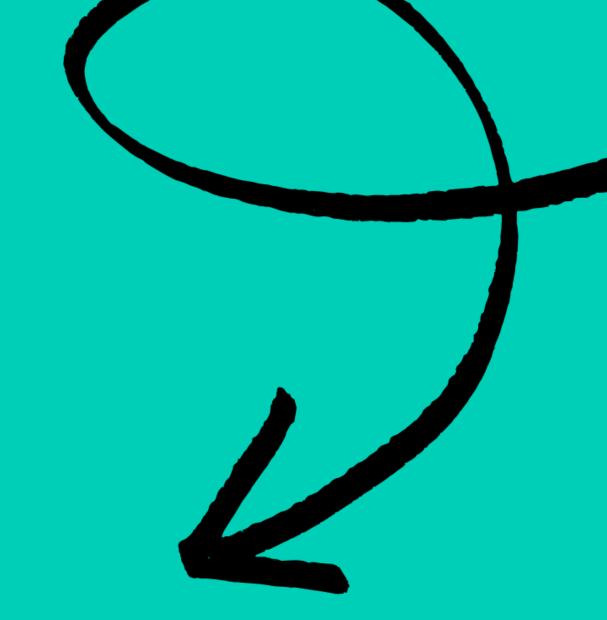
Sensor Tower's **Pathmatics** empowers you to uncover insights into the digital advertising ecosystem, minimize ineffective ad spend, and enhance the precision of your advertising campaigns. With Pathmatics, you gain visibility into the digital advertising landscapes across markets including the United States, Australia, Brazil, Canada, France, Germany, Italy, Japan, Mexico, New Zealand, Spain, and the United Kingdom. Pathmatics provides comprehensive estimates on ad placements, spending, impressions, and share of voice (SOV), as well as in-depth analysis of brands' advertising strategies on platforms like Facebook, Instagram, X (formerly Twitter), YouTube, and TikTok, across formats such as display banners, videos, mobile, and OTT.

Pathmatics collects digital ad samples from the web and utilizes statistical sampling methods to estimate the impressions, cost-per-thousand impressions (CPM), and expenditure associated with each creative.

	Digital Advertising Channels Supported by Pathmatics Across Markets												
	United States	United Kingdom	Canada	Australia	New Zealand	Germany	Spain	Italy	France	Brazil	Mexico	Japan	South Korea
Facebook	•	•	•	•	•	•	•	•	•	•	•	•	•
Instagram	•	•	•	•	•	•	•	•	•	•	•	•	•
YouTube	•	•	•	•	•	•		•	•		•	•	
TikTok	•	•	•	•		•	•	•	•	•	•	•	
Snapchat	•	•	•	•		•	•	•	•				
X	•	•										•	
Linkedin	•	•	•						sh				
Pinterest	•	•	•					•	•				
Reddit	•	•	•	•		•		•	•				
ОТТ	•												
Desktop Video	•	•	•	•	•	•							
Desktop Display	•	•	•	•	•	•							
Mobile Video	•	•	•	•	•	•							
Mobile Display	•	•	•	•	•	•							

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Overview of the Southeast Asian Mobile Game Market

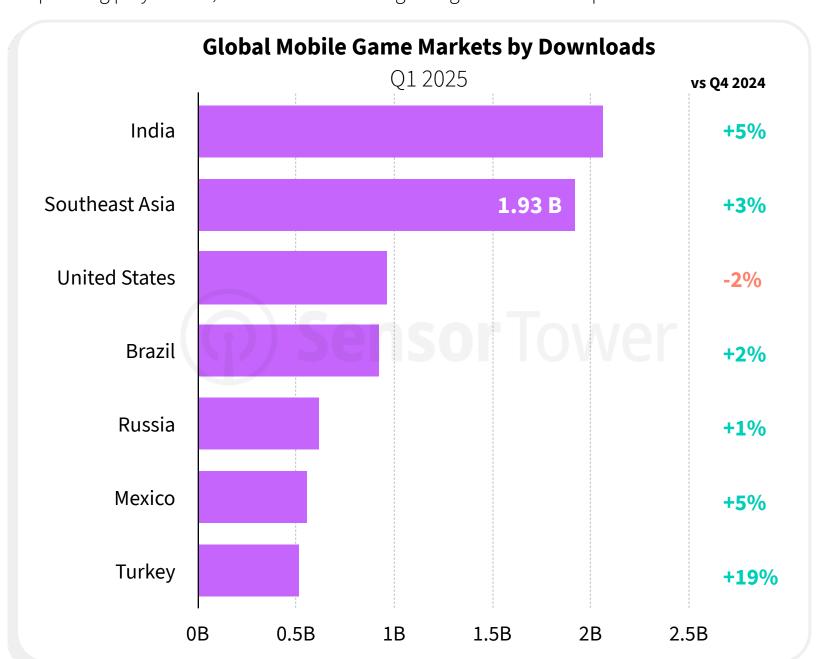


Southeast Asia: A Mobile Gaming Powerhouse in Downloads with Significant Monetization Headroom

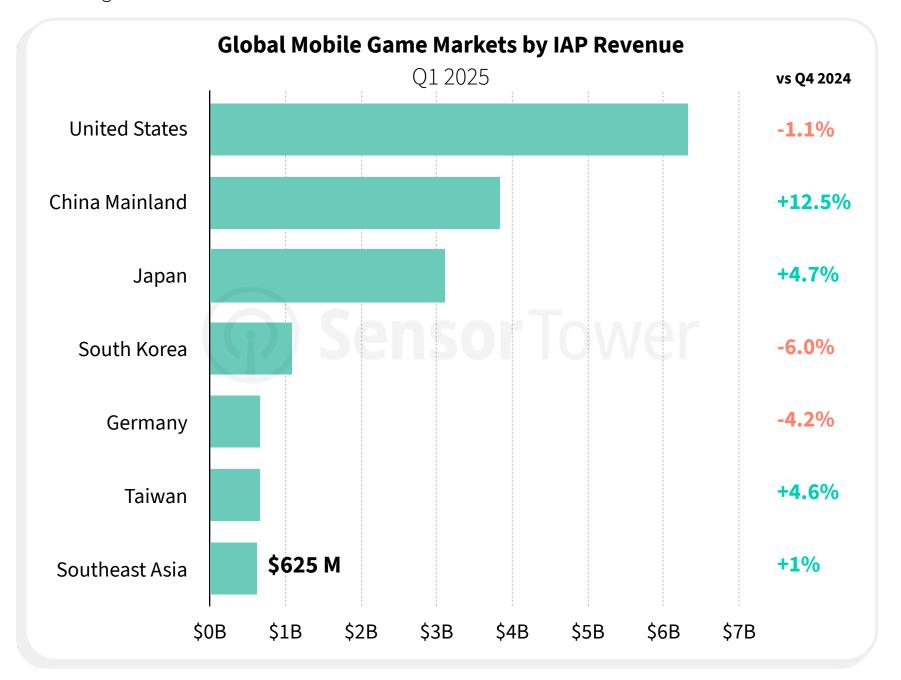
Data Source: Sensor Tower App Performance Insights.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

Southeast Asia stands as a pivotal region in the global mobile gaming industry, presenting significant opportunities for developers and publishers. Collectively, the region ranked #2 globally for mobile game downloads in Q1 2025, hitting 1.93 billion new installs—a 3% quarter-over-quarter rise from Q4 2024. This underscores the region's highly engaged and expanding player base, avid for new mobile gaming content and experiences.



Despite ranking #7th globally in Q1 2025 with \$625M in IAP revenue, Southeast Asia nonetheless demonstrates strong monetization potential. Its large gaming community, improved digital payments, and rising smartphone adoption are key drivers indicating untapped revenue. This strong download momentum should drive higher player spending, positioning the region for continued revenue growth.



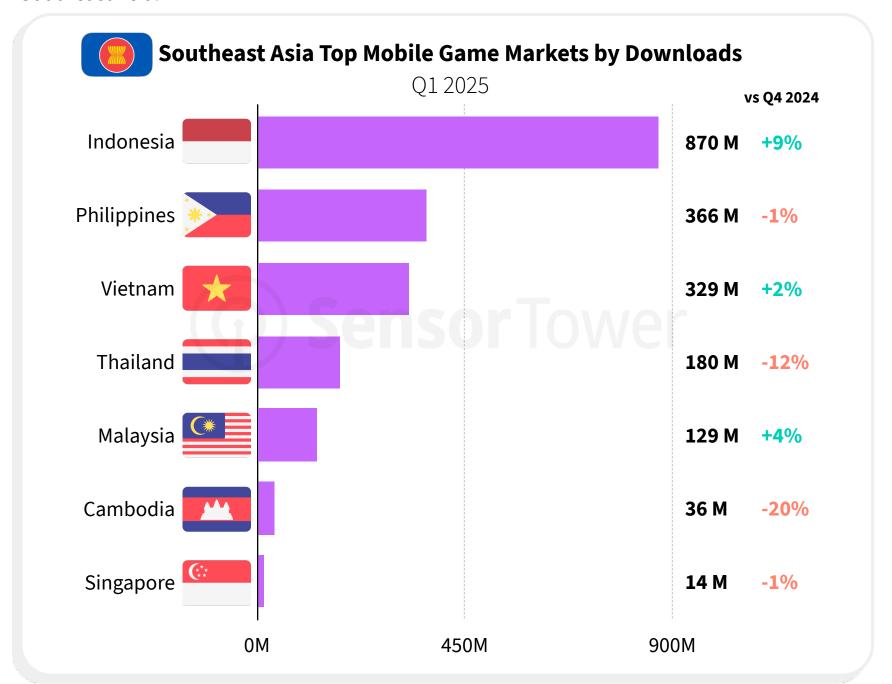
SEA Mobile Gaming: Indonesia Leads Downloads, Thailand Leads IAP Revenue

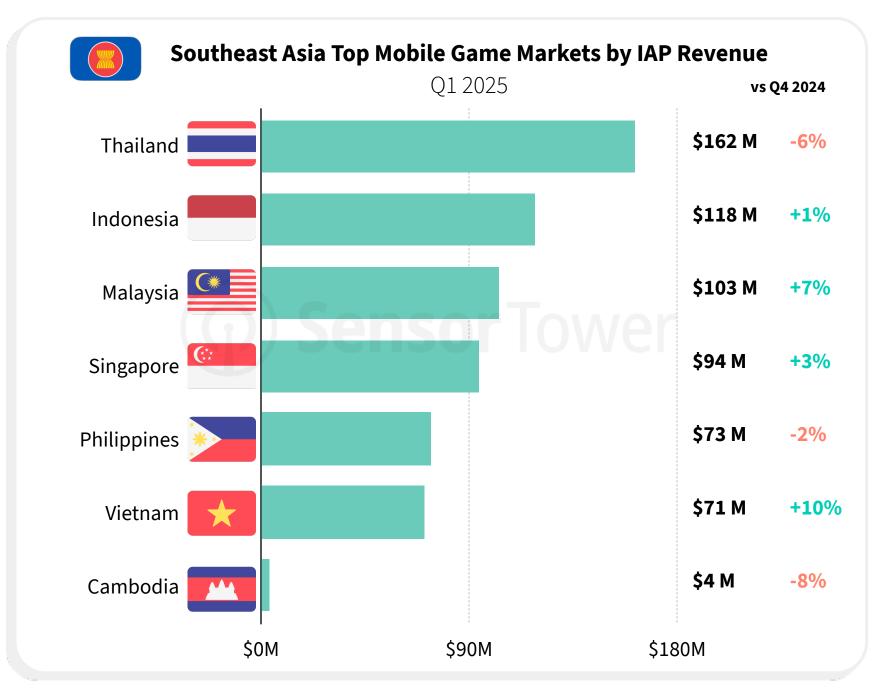
Data Source: Sensor Tower App Performance Insights.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

Indonesia remains the dominant force in Southeast Asian mobile game downloads with 870 million in Q1 2025, exhibiting a strong 9% growth from the previous quarter. Following are the Philippines and Vietnam with 366M and 329M downloads respectively. This reaffirms the critical role of Indonesia's large user population in driving mobile game installations across Southeast Asia.

Thailand leads SEA in mobile game revenue (\$162M) partly due to its strong digital payment infrastructure and greater cultural acceptance of in-app spending for upgrades and social play. This, alongside effective localization, drives higher average user spending despite a smaller population than bigger markets such as Indonesia and Philippines.



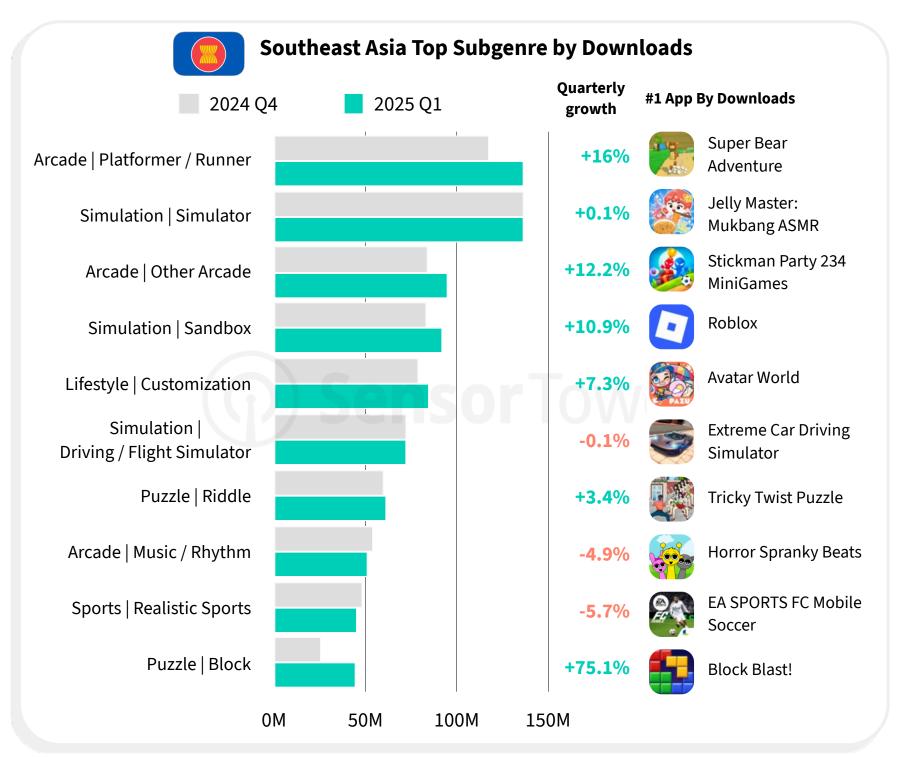


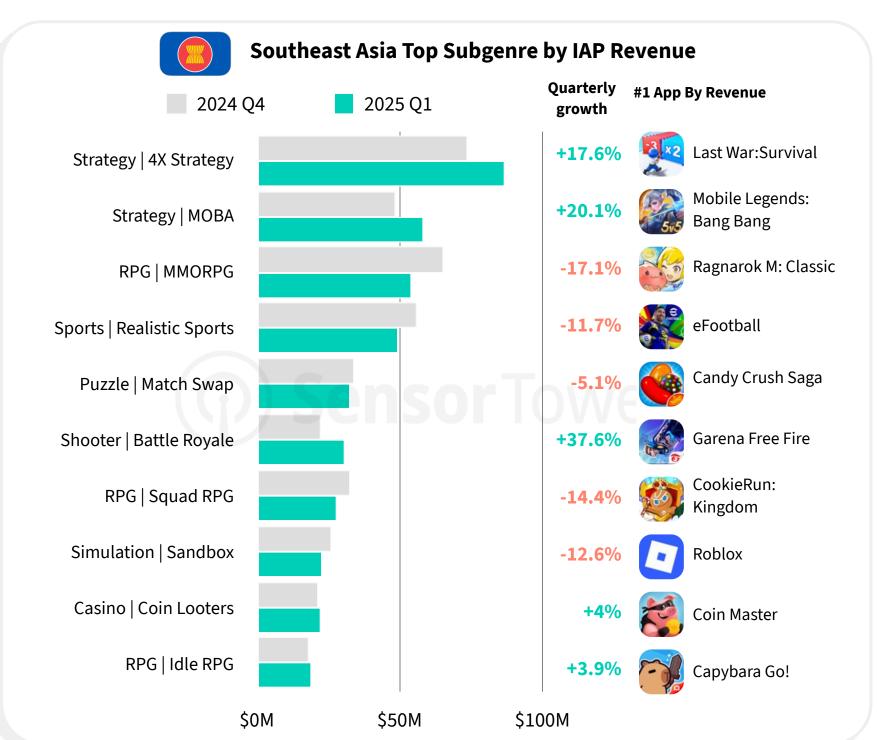
Top Gaming Subgenres in Southeast Asia: Arcade and Simulators Lead Downloads, while Strategy, RPG and Shooters Lead Revenue

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

In Southeast Asia, casual genres such as Arcade and Simulation attract vast downloads thanks to their straightforward gameplay. Conversely, deeper genres like Strategy, Shooters, and especially social-driven RPGs—which thrive on collaborative or competitive interaction—command the bulk of IAP revenue. These games, particularly RPGs with integral community features and deep personalisation, effectively convert prolonged player commitment into revenue, as their inherent social dynamics drive both user acquisition and spending.





Mobile Legends Extends Revenue Reign in SEA Q1 2025 as Sports Titles Gain Spending Power; Downloads Driven by a Diverse Mix of Casual and Core Hits

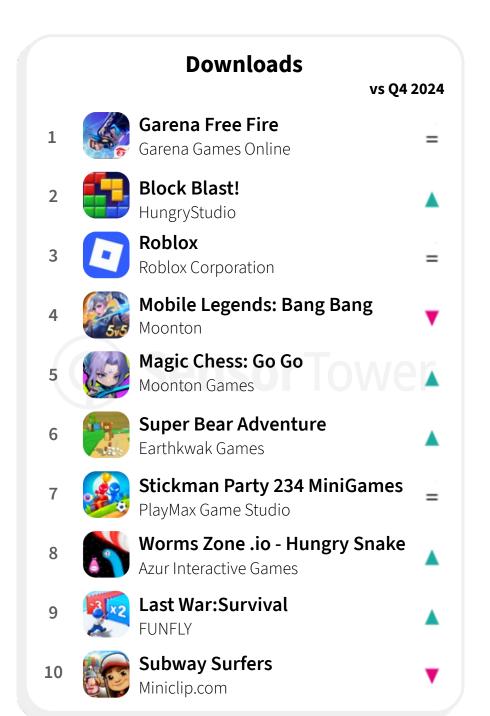
Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

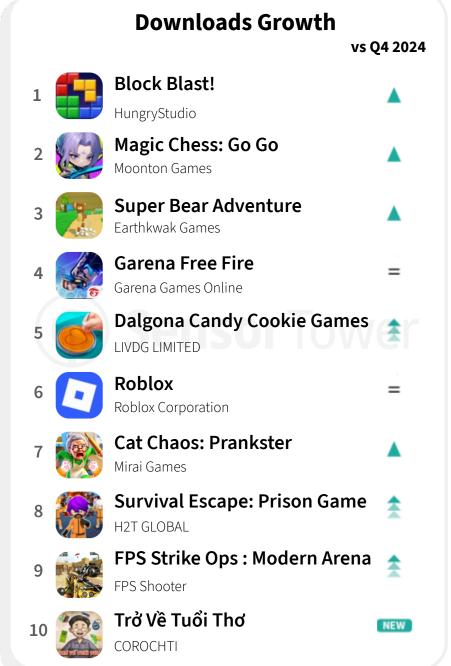
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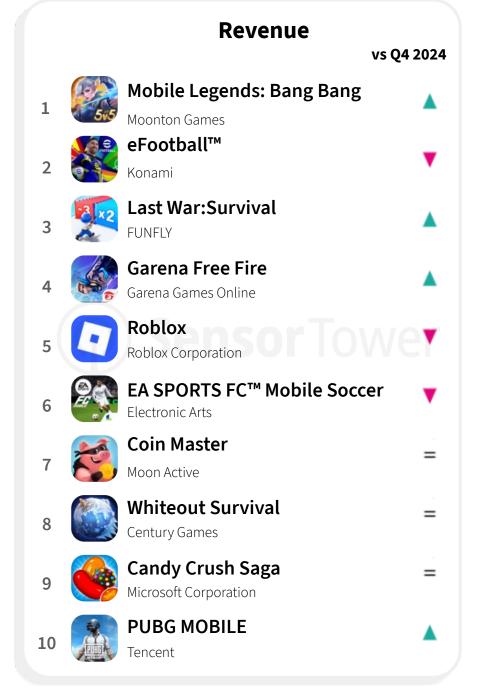
While *Garena Free Fire* led downloads and *Mobile Legends: Bang Bang* dominated revenue and growth in Q1 2025, newer titles using popular IP gained notable traction. Moonton's *Magic Chess: Go Go*, for instance, surged to #2 in download growth. Likewise, the new *Ragnarok M: Classic* quickly hit the top 4 for revenue growth, underscoring franchise power in a dynamic market that also saw diverse casual and competitive successes.



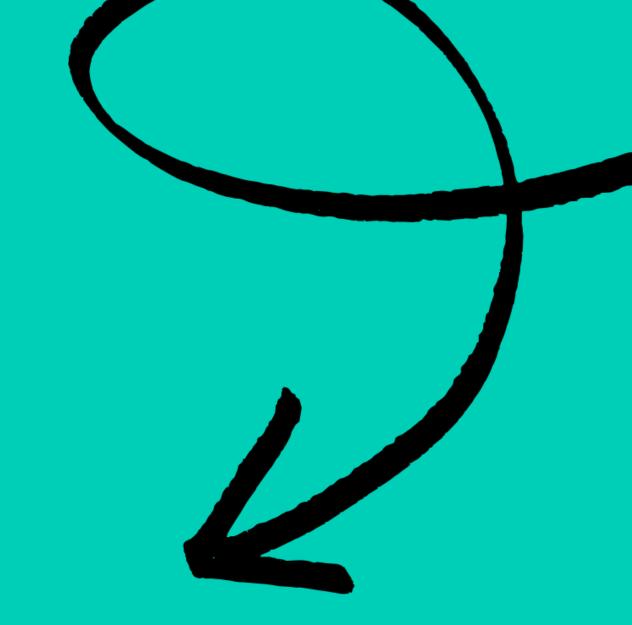
Top 10 Mobile Games in Southeast Asia Unified • Jan 1, 2025 - Mar 31, 2025



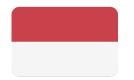








SEA Country SpotlightsTop Genres and Games



Indonesia's Mobile Game Market Q1 2025: Simulation & Arcade Top Downloads, MOBA/Strategy Lead Revenue, While Shooters Surge in Growth

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

Simulator (led by Jelly Master: Mukbang ASMR) and Arcade Platformer/Runner (led by Super Bear Adventure) ranked as the top two subgenres by downloads in Indonesia, signaling strong appetite for fresh casual titles. Strategy/MOBA, spearheaded by Mobile Legends: Bang Bang, dominated Q1 revenue. Furthermore, Shooter/Battle Royale games, led by Garena Free Fire, showed exceptional momentum—revenue +50% QoQ and downloads +46% QoQ —its success driven by competitive and social interplay that deepens engagement and boosts monetization.





Mobile Legends & Free Fire Maintain Lead in Indonesia, But Newcomers like Magic Chess: Go Go & Last War:Survival Signal Market Shift in Q1 2025

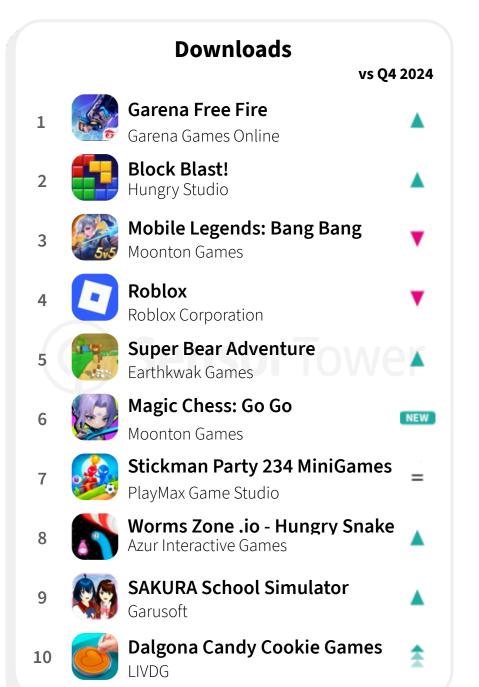
Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

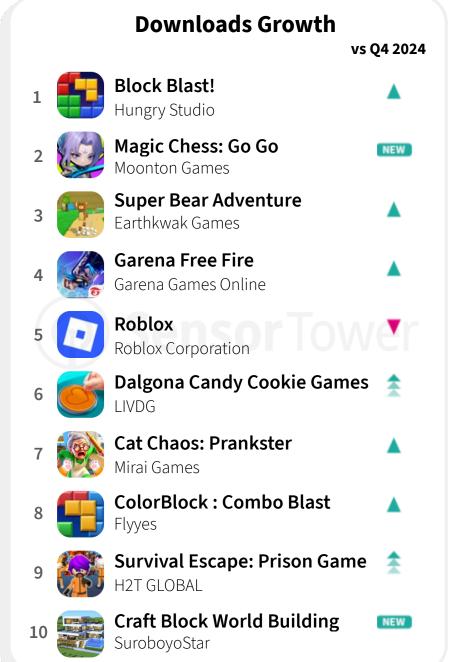
Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

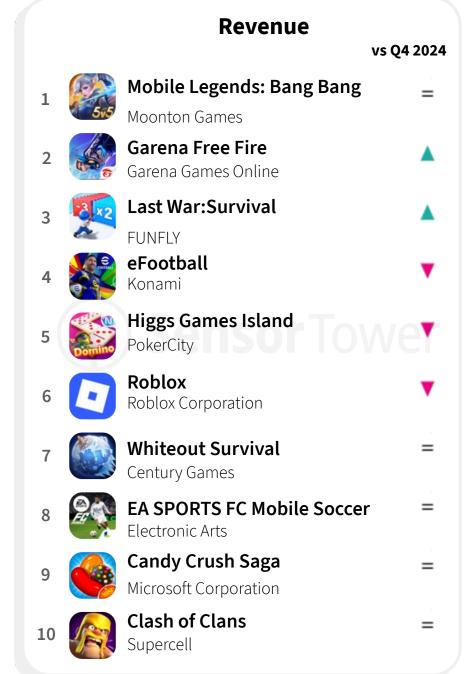
Hyper-casual puzzle Block Blast! topped download growth, underscoring new accessible games' acquisition power. For revenue growth, newer strategy/survival entries like Last War:Survival and other emerging titles such as Magic Chess: Go Go and popular RPG Ragnarok M: Classic showed strong monetization, indicating a dynamic market receptive to fresh, engaging content.

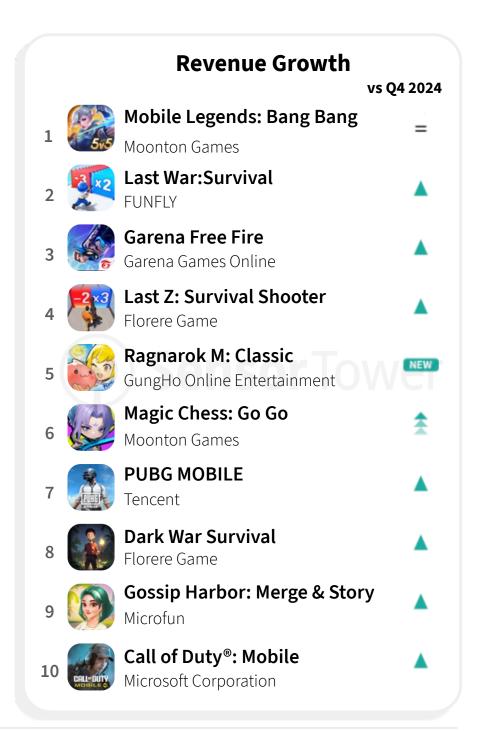


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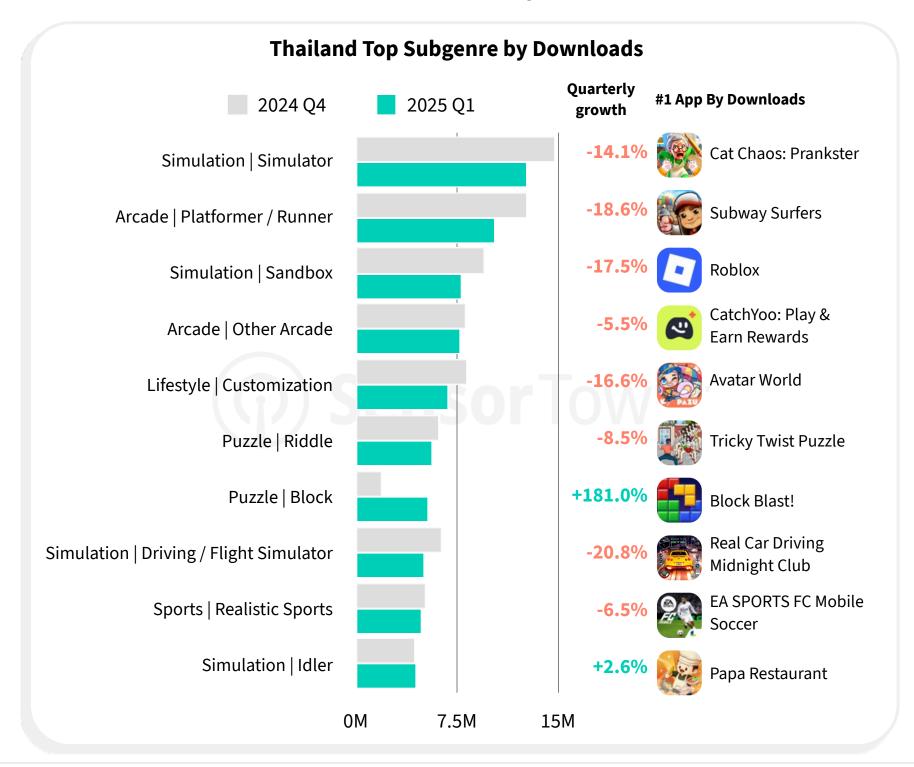


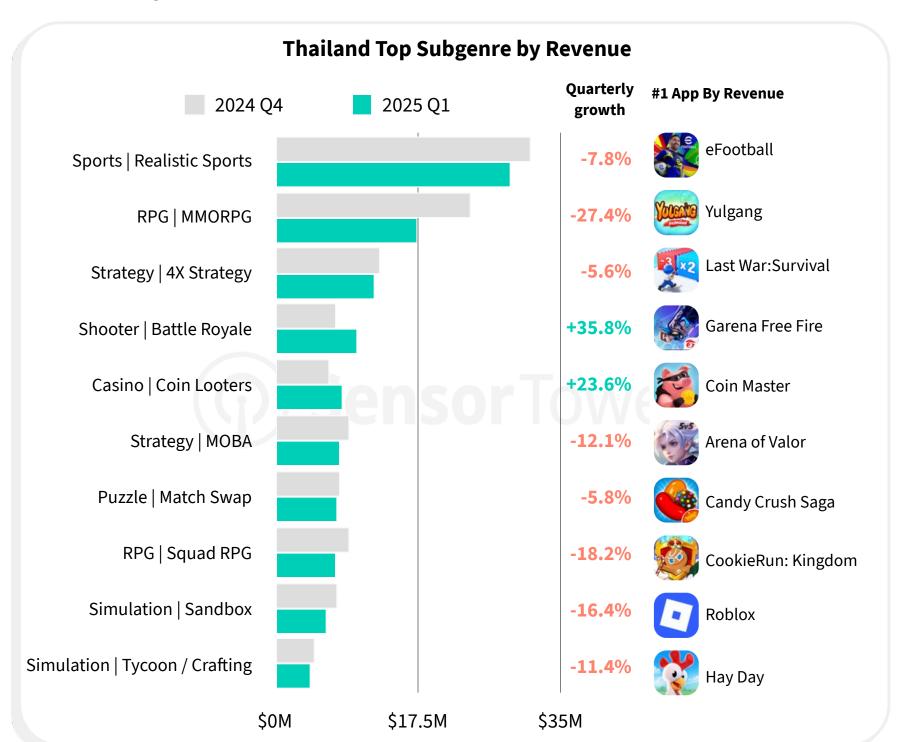
Thailand Q1 2025: Realistic Sports Leads Revenue, Block Puzzle Surges Amidst Shifting Download Trends

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

Simulators (led by *Cat Chaos: Prankster*) topped mobile downloads despite the category's overall decline, while *Block Blast!* powered an explosive +181% QoQ surge for Puzzle Block downloads. Thailand's unique revenue landscape was defined by Realistic Sports (spearheaded by *eFootball*) ranking as the quarter's top-grossing subgenre. Significant revenue growth also came from Battle Royale (led by *Garena Free Fire*), at 35.8% QoQ growth and Coin Looters (led by *Coin Master*), at 23.6% QoQ growth.





Thailand Q1 2025: Block Blast! Dominates Downloads, Sports Games Lead Revenue, While Free Fire and Ragnarok M: Classic Spearhead Revenue Growth

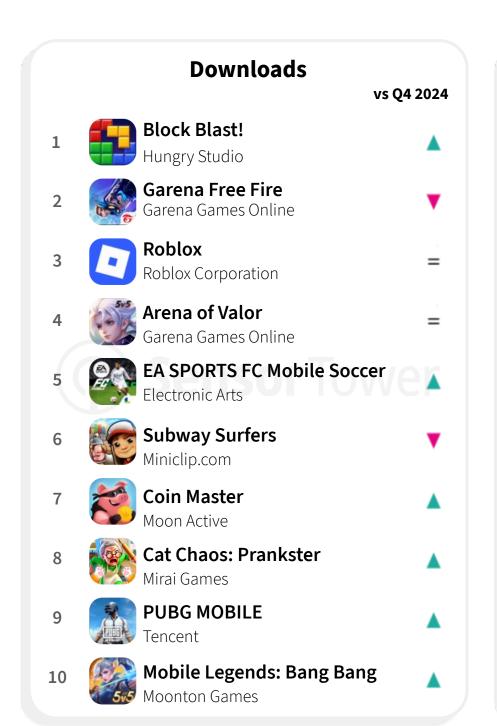
Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

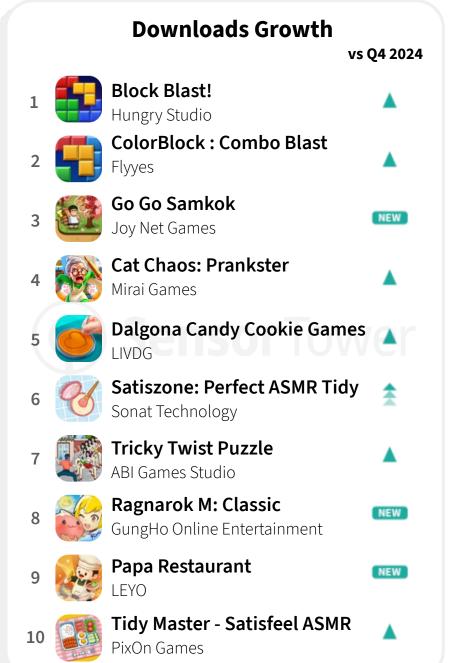
Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

Beyond *Block Blast!*'s Q1 2025 download lead in Thailand, growth charts also featured new hyper-casual and simulation titles like *Go Go Samkok* and *Papa Restaurant*, signaling appetite for fresh, accessible content. While Sports games led spending, Thailand's revenue landscape remained diverse: *Arena of Valor* (MOBA), *Coin Master* (Coin Looter), and *Yulgang* (MMORPG) titles were also top carriers showing varied manetization paths.

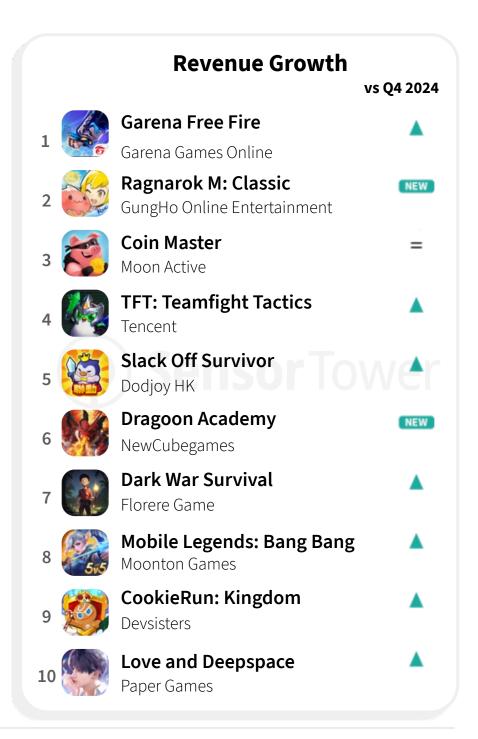
earners, showing varied monetization paths.

Top 10 Mobile Games in Thailand Unified • Jan 1, 2025 - Mar 31, 2025





	i	Revenue	
		vs Q4 2	2024
1	eFootball Konami		=
2	EA SPORTS Electronic Arts	FC Mobile Soccer	=
3	Garena Free Garena Games		A
4	Coin Master Moon Active	r	=
5	Arena of Va Garena Game		•
6	Roblox Roblox Corpo	ration	•
7	Last War:Su FUNFLY	ırvival	A
8	Yulgang: จุติ gamelovin	กิยุทธภพเลือดใหม่ -	•
9	Candy Crus Microsoft Corp	_	A
10	Whiteout So Century Game		•



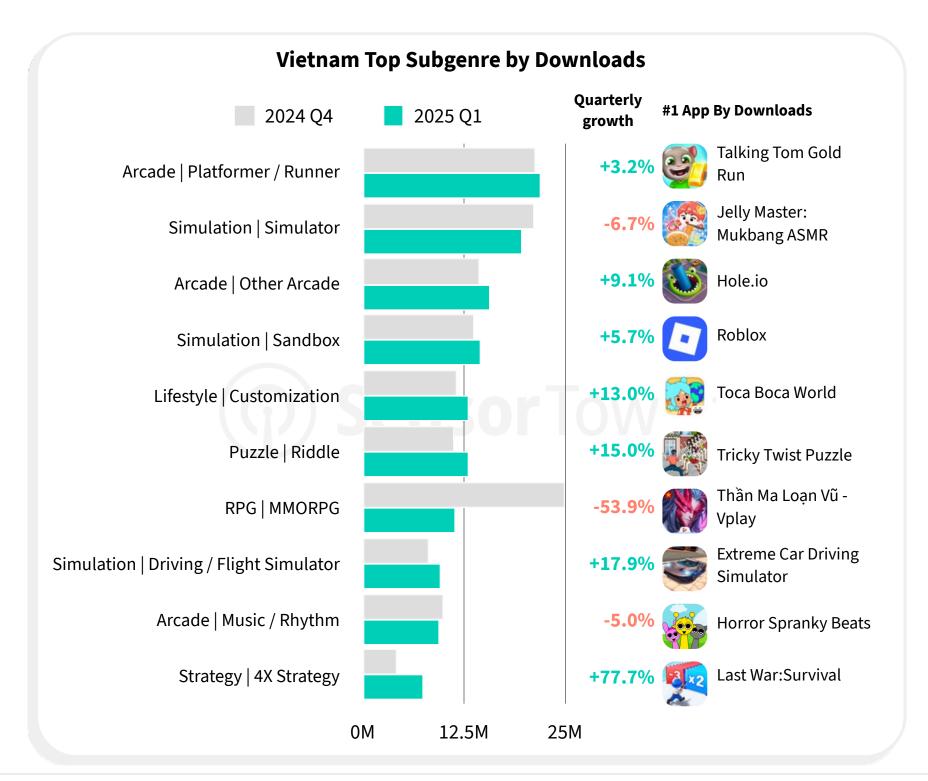


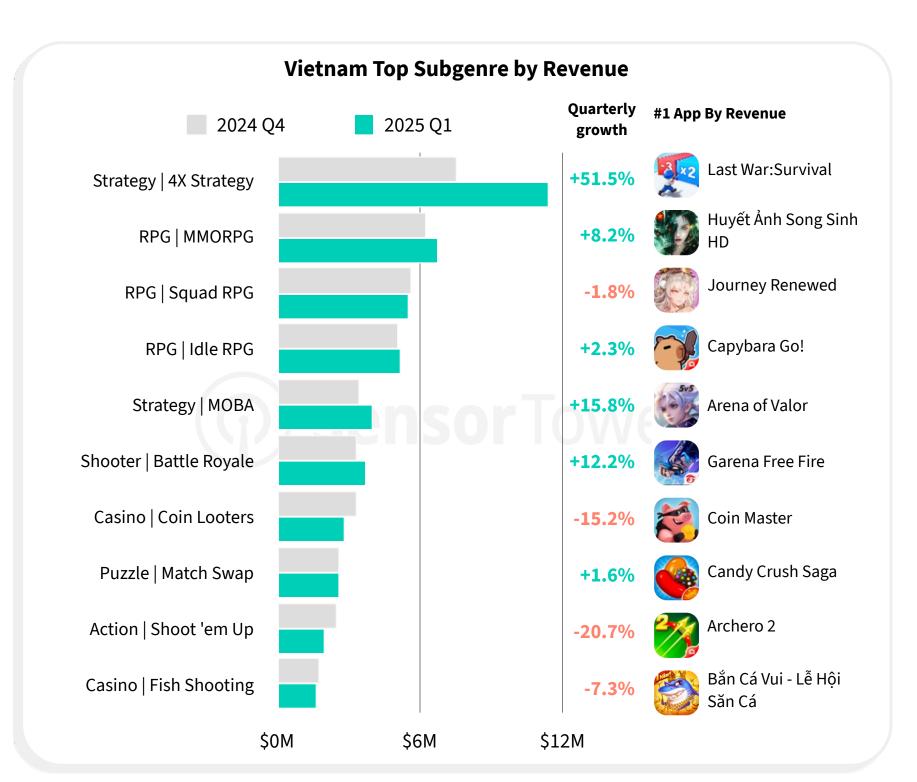
Vietnam's Subgenre Landscape Q1 2025: 4X Strategy Dominates Growth, Puzzle & Casual Downloads Thrive, Core Genres Expand Revenue

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

Platformer/Runner subgenres, led by Talking Tom Gold Run topped download volumes with steady growth; Puzzle Riddle games also climbed. For revenue, beyond 4X Strategy's surge in revenue, MMORPGs like Huyết Ảnh Song Sinh HD maintained healthy earnings, reflecting a market valuing diverse, immersive experiences, including single-player ones.





Vietnam's Q1 2025 Top Games: Local Titles Fuels Download Growth, While New RPG/Strategy Titles Show Strong Monetization

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

Roblox remained Vietnam's top game by downloads, driven by the success of its localized version, while *Garena Free Fire* led revenue (also #2 in downloads). Local casual game *Trò Vẽ Vui Tuổi Thơ* showed strong organic appeal, leading download growth (#3 overall). International titles thrived such as *Last War:Survival* thrived alongside new, locally appealing RPG/Strategy games like *Big Bang Thời Không* and *Huyết Ảnh Song Sinh*, signaling a dynamic Vietnamese market where success often hinges on deep localization or strong local publishing partnerships.



Top 10 Mobile Games in Vietnam Unified • Jan 1, 2025 - Mar 31, 2025

		Downloads	
		vs	Q4 2024
1		Roblox Roblox Corporation	=
2		Garena Free Fire Garena Games Online	=
3		Trở Về Tuổi Thơ COROCHTI	NEW
4	3 x2	Last War:Survival FUNFLY	NEW
5		Arena of Valor Garena Games Online	•
6		Tricky Twist Puzzle ABI GLOBAL	
7		Talking Tom Gold Run Outfit7	
8	2021	Supreme Duelist 2021 Neron's Brother	A
9		Annoying Puzzle Game GPLAY JSC	•
10	5v5	Mobile Legends: Bang Bang Monotone Games	

			Downloads Growth	
			vs Q	4 2024
:	1		Trở Về Tuổi Thơ COROCHTI	NEW
:	2	3 x2	Last War:Survival FUNFLY	NEW
	3		Tricky Twist Puzzle ABI Games Studio	A
4	4		Blood Strike: Vây Hãm Valar Technology Corp	A
	5		Nightmare Puzzles: The Unknown FALCON GAME	*
(6		Survival Escape: Prison Game H2T GLOBAL	*
	7		Cat Chaos: Prankster Mirai Games	*
	8	₹ Ø	NoWiFi - Relaxing Arcade QY Studio	A
9	9		Ninja Tiến Lên HYPER HEAT	*
1	LO		FPS Strike Ops : Modern Arena FPS Shooter	*

	Revenue	
	vs Q4	2024
1	Garena Free Fire Garena Games Online	A
2	Arena of Valor Tencent	A
3	Coin Master Moon Active	•
4	Last War:Survival FUNFLY	NEW
5	Rise of Kingdoms Lilith	27
6	Roblox Roblox Corporation	=
7	Candy Crush Saga Microsoft Corporation	•
8	TopHeroes Valar Technology Corp	A
9	Dark War Survival Florere Game	A
10	PUBG MOBILE Tencent	•

		Revenue Growth	
			vs Q4 2024
1	3 x2	Last War:Survival FUNFLY	NEW
2		Big Bang Thời Không Công ty Cổ phần Vision Invest	A
3		Dark War Survival Florere Game	A
4	VISION INVEST	Big Bang Thời Không VISION INVEST	NEW
5		TopHeroes River Game HK	wer
6	505	Arena of Valor Garena Games Online	A
7		Huyết Ảnh Song Sinh HD TRAVELLET GAME	A
8	THANH	Lục Địa Thần Hỏa Le Chan Dai	A
9		Alita Ma Đồng Náo Hải Soha Game	A
10		Chúa Công Chạy Mau - 3Q NEXFUN	NEW

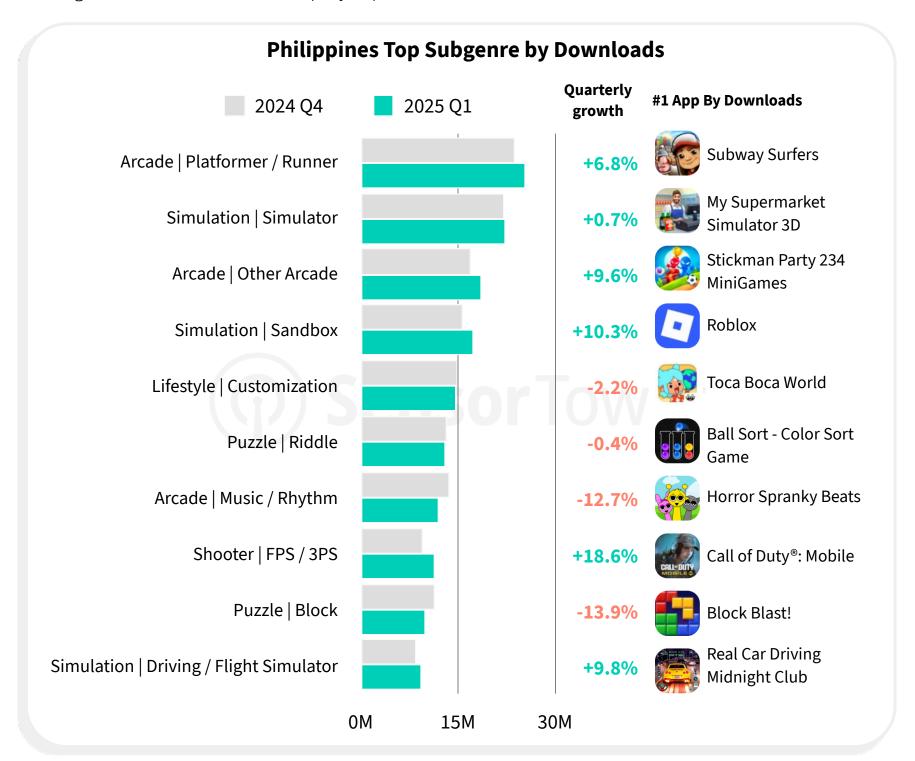


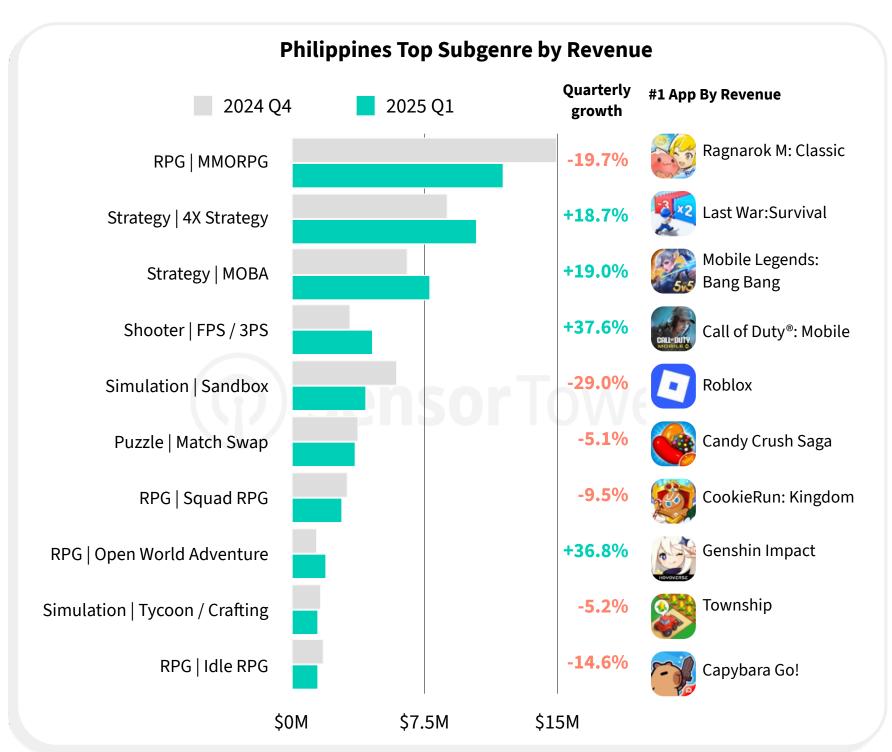
Shooter Subgenres Shine in Philippines Q1 2025, Boosting Both Downloads and Revenue Growth Alongside 4X Strategy & MOBA

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

Platformer/Runner led download volumes with steady gains; Sandbox Simulation also expanded. While MMORPGs topped revenue by overall volume, the subgenre experienced a notable decline (-19.7% QoQ). Conversely, Open World Adventure RPGs like *Genshin Impact* posted strong revenue growth (+36.8% QoQ). This, coupled with softer demand in some casual download categories, indicates nuanced player preferences.





Philippines Q1 2025: Newcomers Shine as Magic Chess: Go Go Leads Download Growth & Ragnarok M: Classic Tops Revenue Growth

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

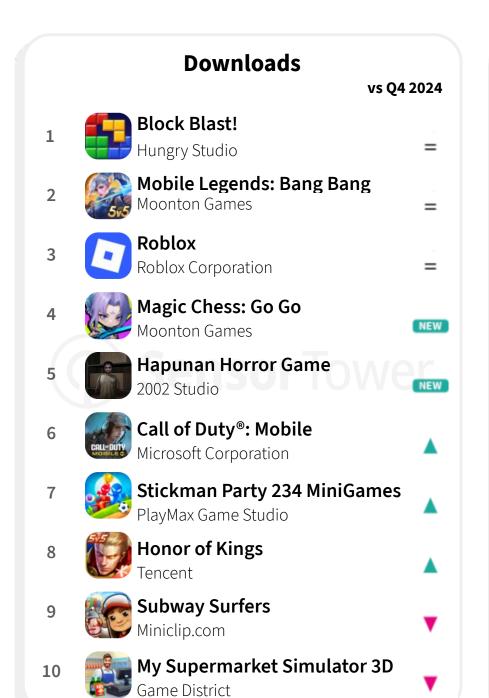
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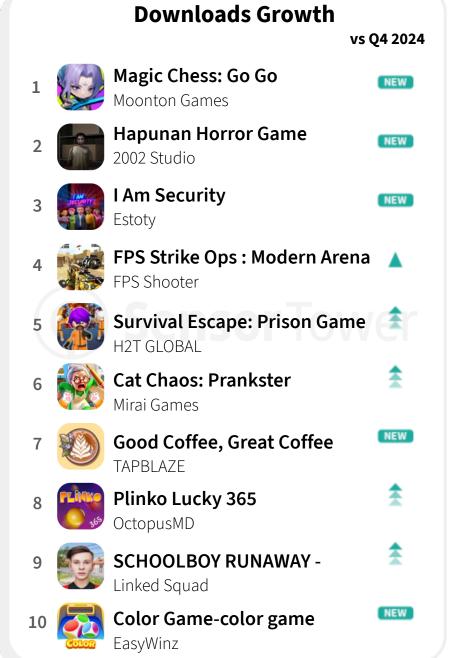
Hyper-casual *Block Blast!* secured top downloads, while MOBA powerhouse *Mobile Legends: Bang Bang* dominated overall revenue and also ranked #2 in revenue growth. Beyond the specific newcomers leading growth charts, diverse new titles like horror game *Hapunan Horror Game* also surged in downloads. Established core titles such as *Call of Duty: Mobile* further demonstrated notable strength,

ranking high in both revenue and its growth.

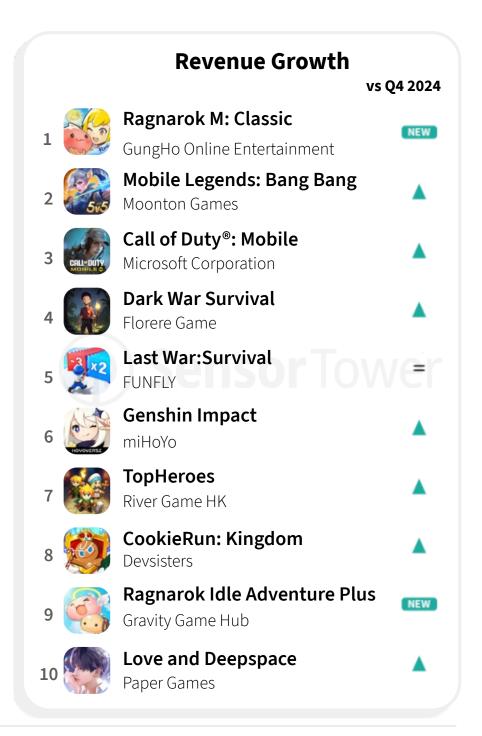


Top 10 Mobile Games in Philippines Unified • Jan 1, 2025 - Mar 31, 2025





	Revenue	s Q4 2024
1	Mobile Legends: Bang Bang Moonton Games	∆ _
2	Call of Duty®: Mobile Microsoft Corporation	A
3	Roblox Roblox Corporation	•
4	Last War:Survival FUNFLY	=
5	Ragnarok M: Classic GungHo Online Entertainment	NEW
6	Dark War Survival Florere Game	A
7	Clash of Clans Supercell	=
8	MU Monarch WEBZEN	•
9	Genshin Impact miHoYo	A
10	Whiteout Survival Century Games	•



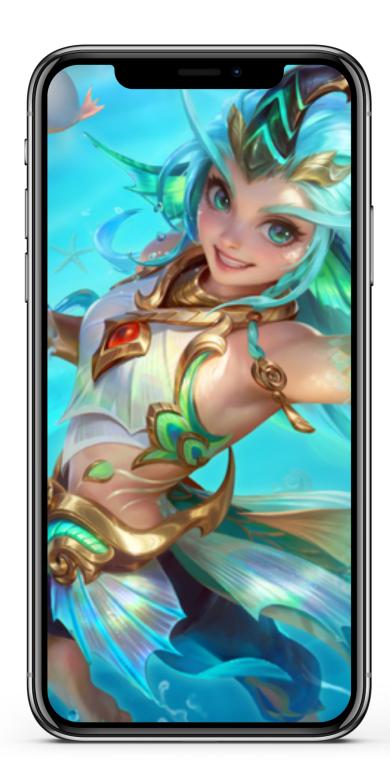


Case Study Mobile Legends Bang Bang



Mobile Legends: Bang Bang

Moontoon Games





Mobile Legends: Bang Bang (MLBB) maintains remarkable dominance in Southeast Asia, consistently ranking as the region's #1 revenue-generating game in Q1 2025. Launched in 2016, MLBB quickly became an SEA powerhouse, consistently a top 4 download performer and holding a top 2 revenue spot regionally since 2017. This enduring success is largely attributed to Moonton's Hyper-Local Engagement Strategies, including localized content, regional folklore-inspired heroes, dedicated tournaments, and strong community building, keeping MLBB culturally resonant and deeply embedded in SEA's gaming fabric.

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Game	()WAr	'\/I \ \\/
Janic		VICVV

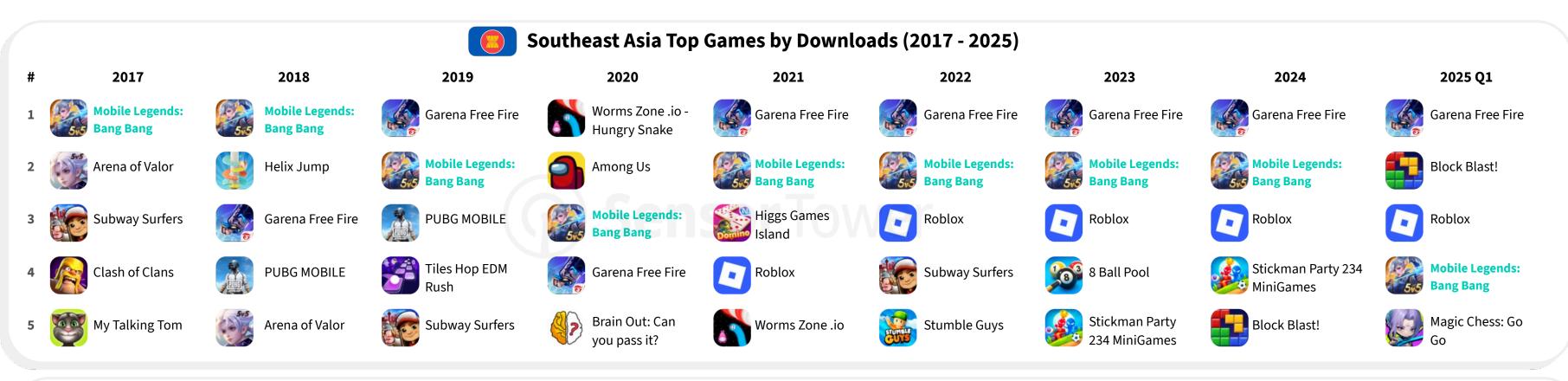
Release Date	November 2016	Art Style	Stylised Realistic
Genre	Strategy	Camera POV	Top-Down
Sub-Genre	MOBA	Monetization	Paid Game, Live Ops,
Product Model	Mid-core		Season Pass, Subscription,
Setting	High Fantasy		Currency Bundles, Starter Pack, Loot Box
Theme	Combat Arena	Game Tags	Character Collection, Co-op, External Stores, Multi- platform, PvP

Source: Sensor Tower App Intelligence

Mobile Legends: A Dominant Force Across Southeast Asia, Consistently Topping Mobile Game Revenue & Download Charts from 2017 through Q1 2025

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.





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25

How Mobile Legends Wins Hearts: Hyper-Local Engagement Strategies

Data Source: Sensor Tower App Advertising Insights

Community Bonding Through Local Culture Initiatives

Ini dia keseruan acara 100 Community Hero & Moonton Student Leader MLBB ID berbagi berkah weekend lalu Amimin hepi pol dapat kiriman foto-foto ini!

Semoga kita semua bisa selalu berbagi kebahagiaan di bulan Ramadan dan seterusnya yagesyaaa~ Buat yang masih menjalankan ibadah Puasa, semangat ' Ayo tabung pahala bareng sebanyakbanyaknya #MLBBGoldenMonth #MLBBBerbagiBerkah



MLBB fosters goodwill by partnering with student leaders and community heroes for charitable activities tied to local culture, like Ramadan. This builds positive sentiment and highlights the game's everyday relevance.

Authentic & Relatable Streamer Content





Popular local streamers and esports personalities bring authenticity to MLBB's video content. Their influence connects with younger players through humorous, shareable content rooted in actual gameplay.

Real-World Fan Connections via Pop-Up Booths

Susugod kami sa Sto. Tomas, Batangas upang mamigay ng ligaya at mga papremyo! Siguradong 3 points ang fun dito! ♦ ↑ P BATANGAS ★ Brgy. San Rafael, Sto. Tomas I 2PM

https://maps.app.goo.gl/JzqcG353PgJ6XfRS9 See you, mga ka-MLBB! #MLBBPopUp #MLBBBarangayan



Offline events like MLBB's pop-up booth create tangible fan connections. These feature live games, giveaways, and meetups, generating memorable brand moments and word-of-mouth.

Leveraging Regional Fandom with Nostalgic Collection Events

Mainit ba ang KOF collection mo? Ito na ang pagkakataon mong ipagmayabang yan! I-share ang screenshot ng iyong KOF collection at gamitin ang hashtag na #MLBBxKOF!



Tapping into regional fandom, MLBB's "King of Fighters" collaboration prompts players to showcase collections on social media. This boosts participation and taps into nostalgic pop culture recognized across Southeast Asia.

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Southeast Asia Publishers On the Global Stage

Made in SEA: Publishers from the Region are the World's Top Producers of Mobile Games

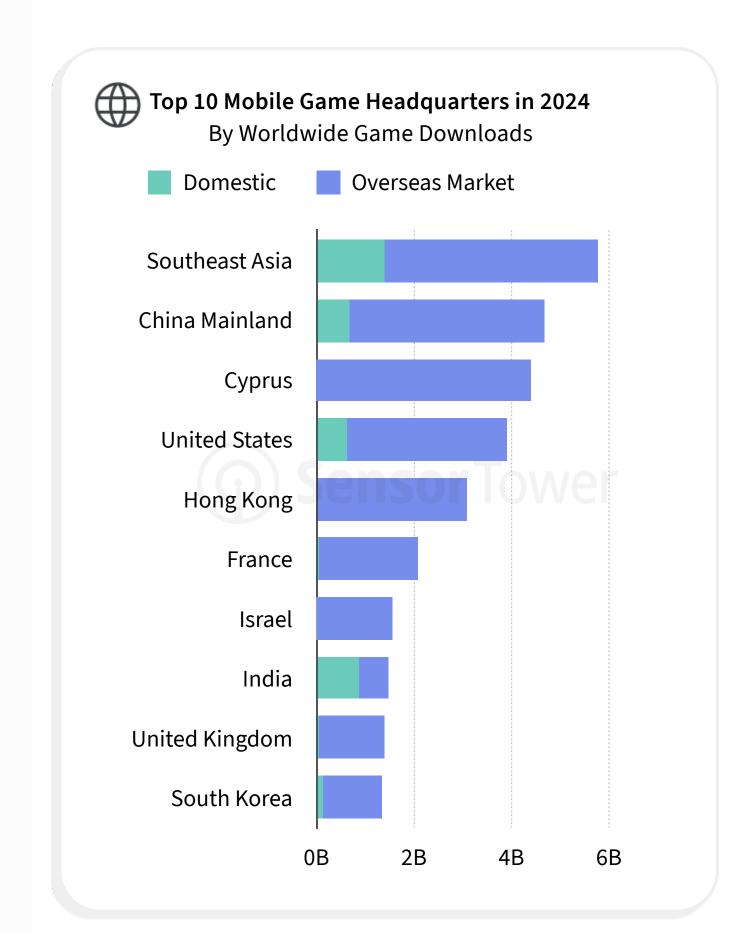
The collective output of Southeast Asian mobile game publishers, amounting to over 5.8 billion installs in 2024, established company headquarters in the region as the world's leading source of game downloads.

Vietnam's growing influence was particularly evident, with three of its publishers featuring among the global top 15 by downloads, underscoring the nation's rising prominence in global game publishing.

Significantly, the majority of these Southeast Asian game downloads stem from overseas markets, demonstrating the region's strong capability in creating export-ready and globally resonant mobile games.

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.



2024 Top Game Publishers by Downloads Worldwide, iOS & Google Play Combined **Azur Interactive Games Limited** Worms Zone .io - Hungry Snake **SUPERSONIC STUDIOS LTD** Build A Queen Miniclip.com Subway Surfers **SayGames** My Perfect Hotel **ABI Games Studio** Wood Nuts & Bolts Puzzle iKame Wood Screw voodoo Hole.io Outfit7

My Talking Tom 2

BabyBus Group

Baby Panda's School Bus

Supercent
Pizza Ready!

Bravestars
Hair Salon: Beauty Salon Game

Embracer Group
Phone Case DIY

Homa Games

Agent Hunt - Hitman Assassin

Garena Games Online
Free Fire

Electronic Arts

EA SPORTS EC Mobile Soccer

Vietnam's Survival Game Surge: Local Publishers Dominate Q1 2025 Global Download Growth with Themed Hits

Vietnamese publishers rode a survival-theme wave in Q1 2025 global download growth.

AMOBEAR's 456 Run Challenge, H2T GLOBAL's Survival Escape, and Higame Global's Prison Survival surged up charts, showcasing Vietnam's adeptness at creating viral hits and capitalizing on trending gameplay for worldwide audiences.

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores



Q1 2025 Top 10 Mobile Games Unified • Jan 1, 2025 - Mar 31, 2025

		Downloads	vs (24 202	24
1		arena Free Fire arena Games Online	Mid-core Battle Royale	=	
2		l ock Blast! ungry Studio	Hypercasual Block	=	
3		oblox oblox Corporation	Mid-core Sandbox	A	1
4	-	ubway Surfers iniclip.com	Casual Platformer / Runner	A	1
5		udo King® AMETION Gametion	Casual Board		3
6		i zza Ready! upercent	Hybridcasual Time Management	A	4
7		ole.io oodoo	Hybridcasual Other Arcade	A	4
8	THE THE PARTY OF T	56 Run Challenge: Clash MOBEAR	Hypercasual Asymmetric Battle	A	152
9		UBG MOBILE encent	Mid-core Battle Royale	A	9
10	1	ini Games: Calm & Relax NESOFT	Hypercasual Other Arcade	•	7

		Downloads Gro	wth	vs Q4	2024
1		456 Run Challenge: Clash 3D AMOBEAR	Hypercasual Asymmetric Battle	A	152
2		FPS Strike Ops : Modern Arena FPS Shooter	Hypercasual FPS / 3PS	A	980
3		Cat Chaos: Prankster Mirai Games	Hypercasual Simulator	A	749
4		Roblox Roblox Corporation	Mid-core Sandbox	A	1
5	ACCEPTED TO	I Am Security Estoty	Hypercasual Arcade Combat	NEW	
6	in to	Super Bear Adventure Earthkwak Games	Hybridcasual Platformer / Runne	A	443
7		Survival Escape: Prison Game H2T GLOBAL PTE. LTD.	Hypercasual Other Arcade	*	
8		Color Block Jam Take-Two Interactive	Hybridcasual Block	*	
9	****	Prison Survival: Tap Challenge Higame Global Ltd.	Hypercasual Other Arcade	A	165
10	0	Extreme Car Driving Simulator AxesInMotion S.L.	Hybridcasual Driving / Flight Simulator	A	158

Vietnamese Game Publishers Thrive by Tapping into Popular Culture

Vietnamese developers have shown a keen ability to develop mobile games that resonate well with audiences.

By focusing on engaging gameplay and tapping into popular trends, they have successfully positioned their titles among top download charts.

Their strategic incorporation of cultural elements and themes relevant to current global trends enhances user engagement and monetization potential, reflecting their astute market understanding and creative capabilities in the mobile gaming industry.

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.



Worldwide Cumulative Downloads of Survival - Themed Games by Vietnam Publishers Unified • All Time as of May 19th 2025











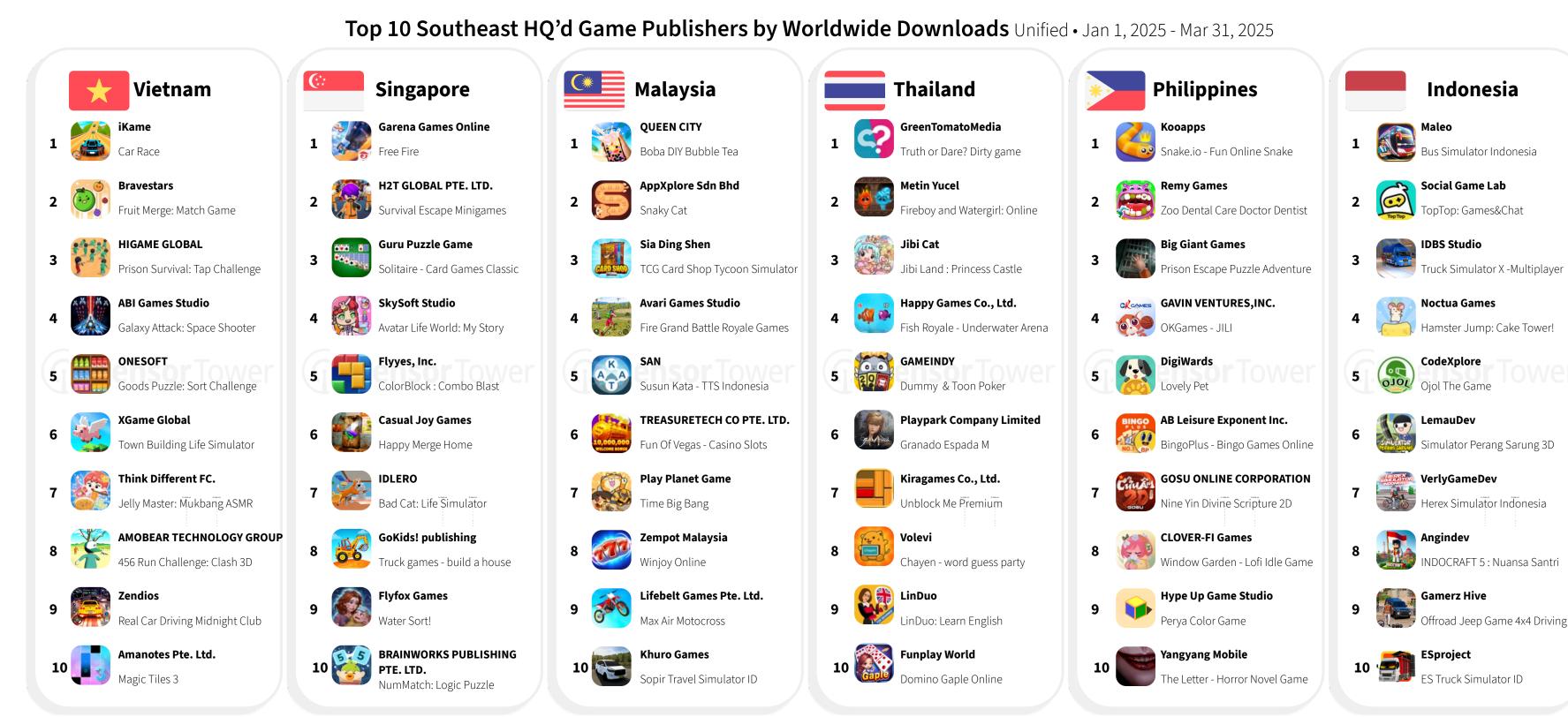
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Global Impact of SEA Publishers: Diverse Genres and Local Studios Make Their Mark in Q1 2025

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

Garena's Free Fire (Singapore) topped global Q1 2025 downloads, while IKame's Car Race (Vietnam) emerged as a leading racing title globally. These diverse genre successes underscore SEA's regional strength and growing capability to produce varied, globally appealing mobile hits, marking it as an increasingly influential global development hub.



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Indonesia

IDBS Studio

ruck Simulator X -Multiplaver

Hamster Jump: Cake Tower!

Simulator Perang Sarung 3D

lerex Simulator Indonesia

INDOCRAFT 5 : Nuansa Santri

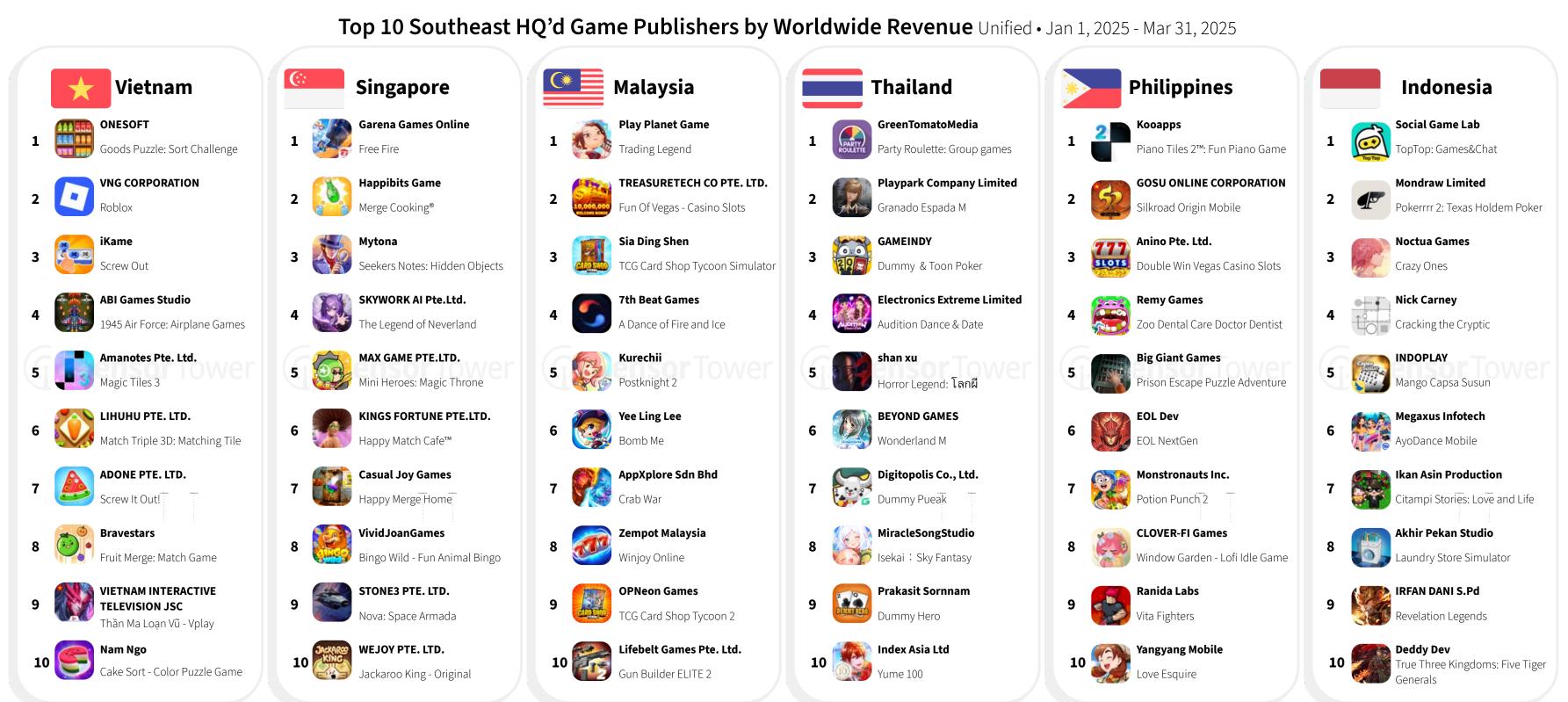
ES Truck Simulator ID

Singapore's Garena Leads Diverse Pack of High-Earning Southeast Asian Game Publishers

Data Source: Sensor Tower App Performance Insights. Games classified by Sensor Tower's Game Taxonomy as of May 21, 2025.

Notes: Sensor Tower's data is based on estimates from App Store and Google Play, excluding pre-installs, re-downloads, and third-party Android stores. iOS Only for China. Revenue is gross — inclusive of any percent taken by the app stores.

Publishers from Vietnam (e.g., ONESOFT with puzzle games) and Malaysia (TREASURETECH with casino titles) also demonstrated monetization capabilities across varied game genres. This highlights the region's expanding skill in not just developing popular games, but in successfully monetizing diverse gaming experiences on a global scale.



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Conclusion

1

Southeast Asia is the Growth Engine for Mobile Gaming, with Indonesia at the Core

Southeast Asia continues to be one of the largest and most engaged mobile gaming regions globally. Countries like Indonesia, the Philippines, and Vietnam consistently rank among the top markets in both downloads and revenue. High mobile penetration, a young gaming population, and a strong culture of social play make SEA a critical region for publishers looking to scale

both user base and monetization over

2

Genre Preferences Vary Widely, but Strategy, Simulation, and Shooters Stand Out

Top-performing subgenres differ slightly by market, but **Simulation, Strategy** (especially 4X and MOBA), and **Shooters** emerge as common favorites across the region. Puzzle games also continue to gain traction, especially those with low barriers to entry and viral appeal (e.g. *Block Blast!*). Subgenre performance also reflects shifts in local player behavior—such as stronger sandbox demand in Vietnam, spending in sports in Thailand, or a rise in shooter monetization in the Philippines.

3

Hyper-Localization Fuels Success Across Markets

Mobile Legends: Bang Bang's regional dominance is underpinned by its deep localization strategy. Whether it's charity-led Ramadan campaigns in Indonesia, popup booths in the Philippines, or influencer activations in Vietnam, MLBB builds cultural resonance through community involvement and local flavor. IP collaborations with franchises like King of Fighters further strengthen appeal by tapping into shared fandoms in Asia. These efforts show that localization goes far beyond language—it's about timing, relevance, and community connection.

4

SEA Publishers: Diverse Country HQs Fueling Global Impact

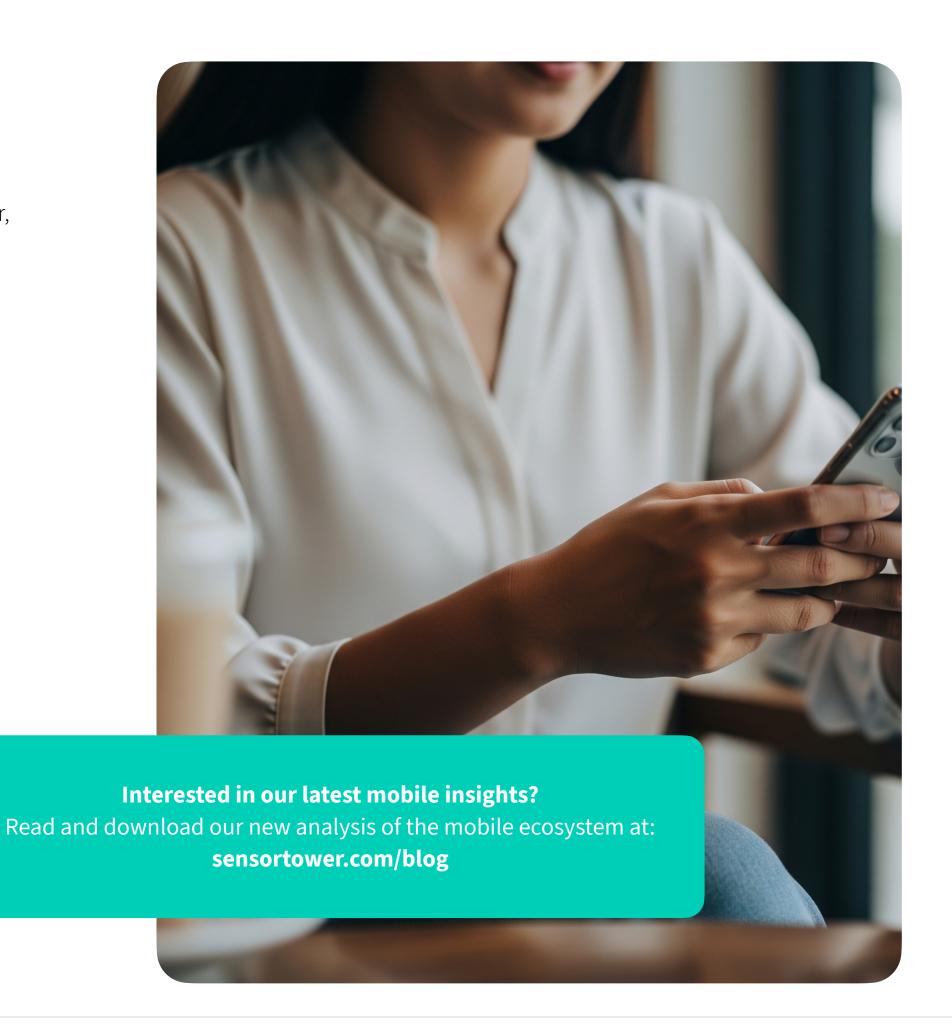
SEA publishers, especially from **Singapore** and **Vietnam**, show global impact, leading in downloads and establishing SEA as a key development hub. Q1 2025 highlights include *Garena Free Fire* (Singapore) topping global downloads and IKame's *Car Race* (Vietnam) gaining significant global traction. Vietnamese publishers dominated Q1 2025 global download growth with viral **survival-themed** hits, leveraging trending gameplay. These varied, appealing, and innovative global hits from diverse SEA HQs cement the region's rising influence in the worldwide gaming market.

time.

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Sensor Tower is the leading solution for mobile marketers, app developers, and industry analysts who demand competitive insights on the mobile economy. Sensor Tower's product suite includes: App Intelligence, Store Intelligence, Ad Intelligence, and Usage Intelligence.



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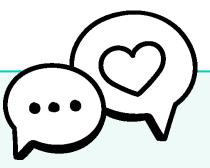
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