netmarble



2Q 2025 Earnings Results Aug. 7th, 2025

DISCLAIMER

The financial information included in this document are consolidated earnings results based on K-IFRS.

The "financial results for 2Q 2025" for Netmarble (the "Company") contained in this document have been provided for investors convenience only and have not been audited by an independent auditor. Therefore, certain part(s) of this document are subject to change upon the audit outcome.

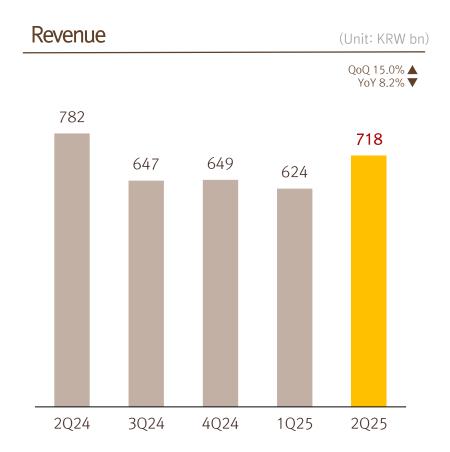
This document contains "forward–looking statements" – that is, statements related to future, not past, events. In this context, "forward–looking statements" often address our expected future business and financial performance, and often contain words such as "expects," "anticipates," "intends," "plans," "believes," "seeks," or "will." "Forward–looking statements" by their nature address matters that are, to different degrees, uncertain. For us, particular uncertainties which could adversely or positively affect our future results include the behavior of financial markets, the Company's strategic actions, unanticipated dramatic developments in our major business conditions, and numerous other matters at the national and international levels which could affect our financial results.

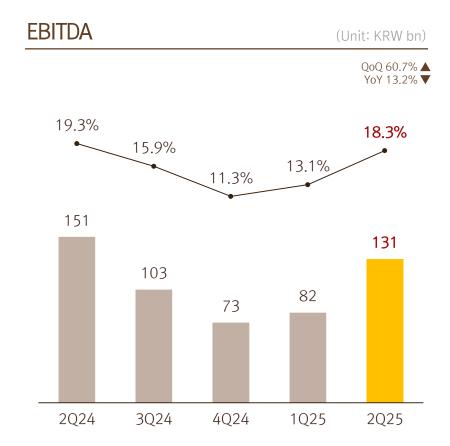
These uncertainties may cause our actual results to be materially different from those expressed in this document.

2Q25 EARNINGS

[Revenue] KRW 717.6bn (QoQ 15.0% ▲ / YoY 8.2% ▼) [EBITDA] KRW 131.1bn (QoQ 60.7% ▲ / YoY 13.2% ▼)

- Revenue and EBITDA increased QoQ, reflecting the full-quarter recognition of RF ONLINE NEXT and the successful launch of Seven Knights Re:BIRTH
- EBITDA Margin 18.3% (D&A KRW 30.0bn)





GAME PORTFOLIO

REVENUE BREAKDOWN BY REGION / GENRE

MAJOR COST STRUCTURE

NEW LINEUPS

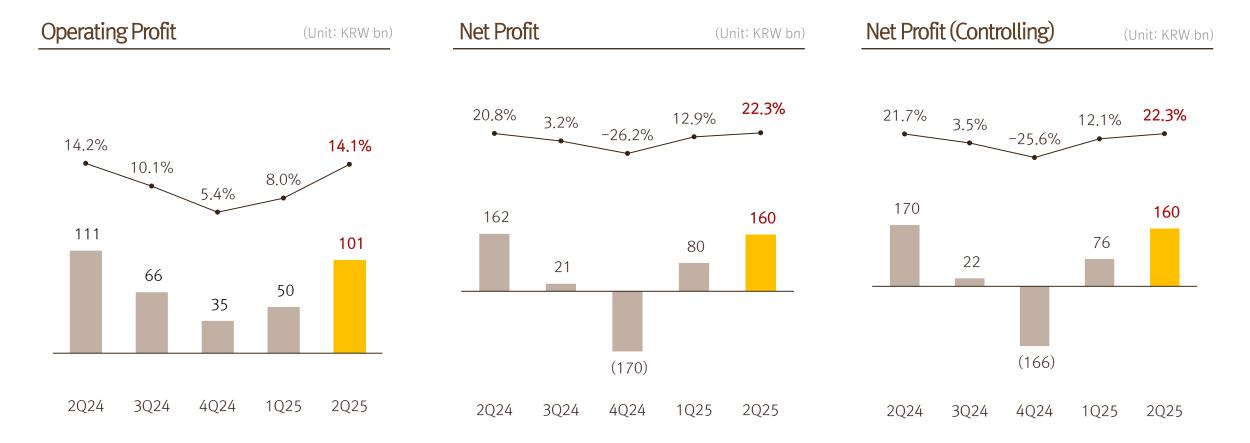
APPX) CONSOLIDATED FINANCIAL STATEMENTS

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2Q25 EARNINGS

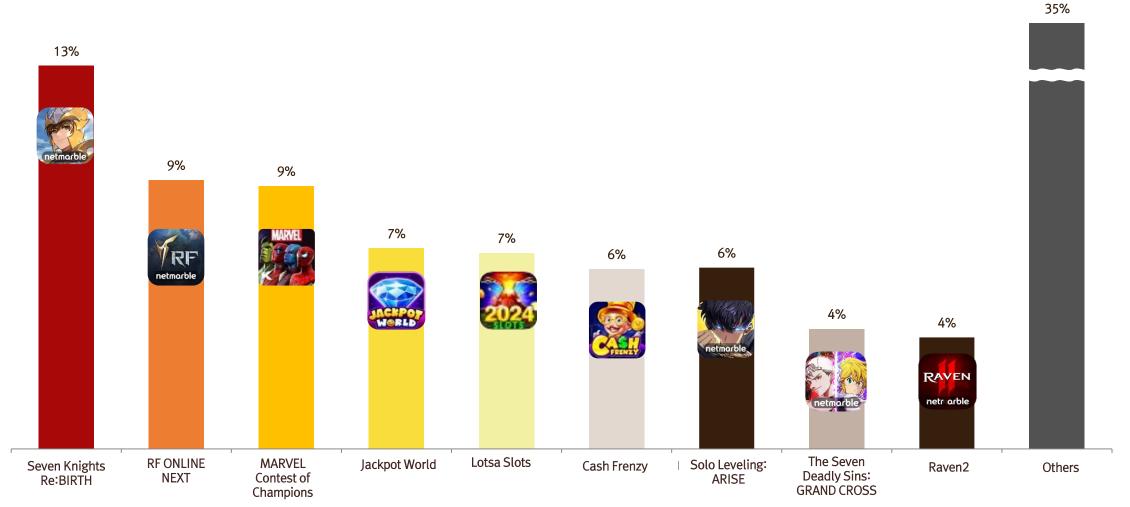
[Profit] Operating Profit KRW 101.1bn, Net Profit KRW 160.2bn, Net Profit (Controlling) KRW 160.3bn

- Operating Profit and Net Profit increased due to the launch of new titles and efficient cost management



GAME PORTFOLIO

Top revenue generators were evenly distributed: Seven Knights Re:BIRTH 13%, RF ONLINE NEXT 9%, MARVEL Contest of Champions 9%, Jackpot World 7%, Lotsa Slots 7%, Cash Frenzy 6%, Solo Leveling:ARISE 6%, etc



2Q25 EARNINGS GAME PORTFOLIO REVENUE BREAKDOWN
BY REGION / GENRE

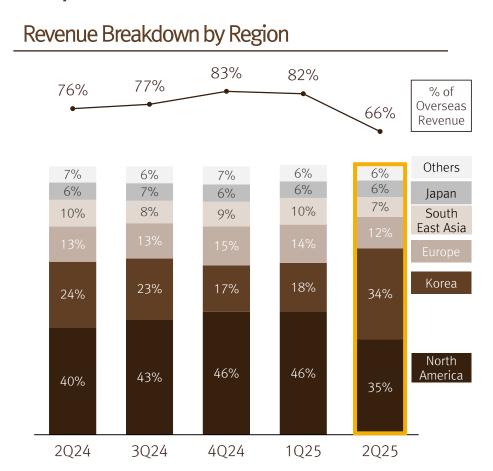
MAJOR COST STRUCTURE
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REVENUE BREAKDOWN
BY REGION / GENRE

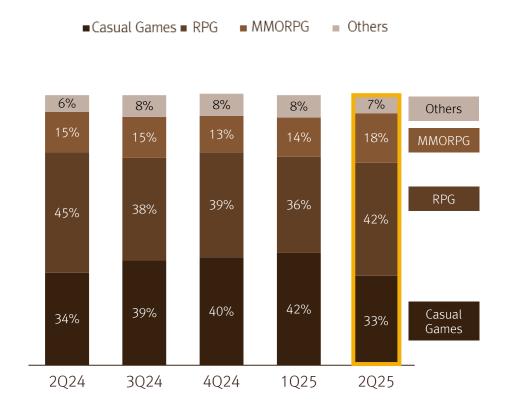
REVENUE BREAKDOWN Revenue proportion in Korea increased (+16%P QoQ), along with RPG (+6%P QoQ) and MMORPG (+4%P QoQ), due to the full-quarter recognition of RF ONLINE NEXT (Korea) and the successful launch of Seven Knights Re:BIRTH (Korea)

- Revenue Proportion by Region ► N.A. 35%, Korea 34%, Europe 12%, SEA 7%, Japan 6% and others 6%
- Revenue Proportion by Genre ► RPG 42%, Casual games 33%, MMORPG 18% and others 7%

BY REGION / GENRE



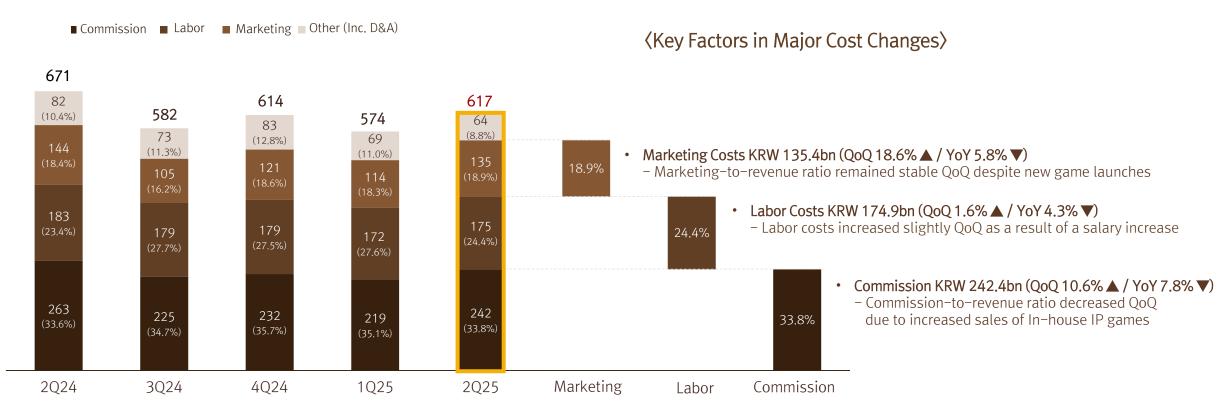
Revenue Breakdown by Genre



MAJOR COST STRUCTURE

[Operating Cost] KRW 616.5bn (QoQ 7.4% ▲ / YoY 8.1% ▼)



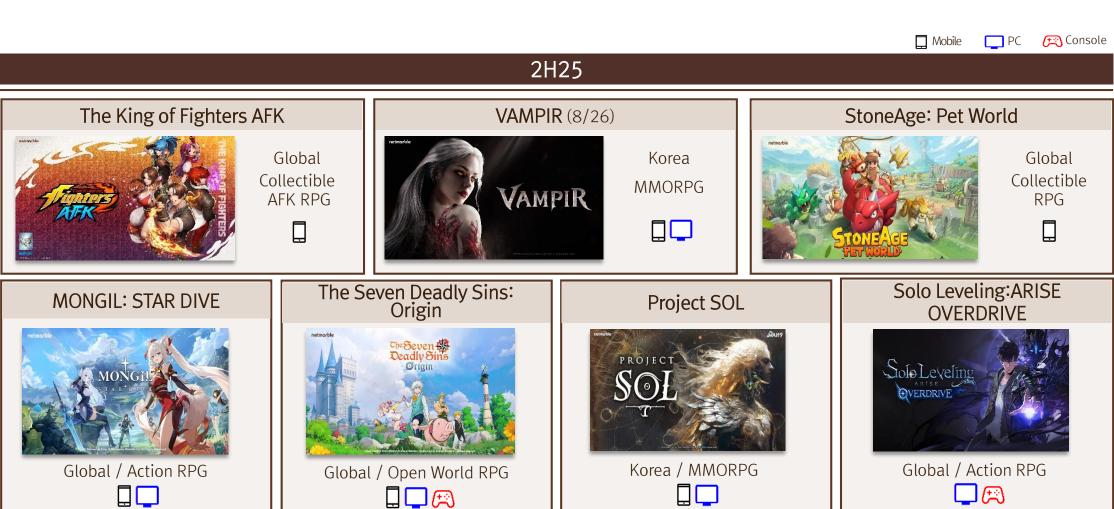


^{※ 2}Q25 Other Cost: D&A KRW 30.0bn, Other fees KRW 33.8bn

^{*} Proportion to the revenue (%)

NEW LINEUPS

• In 2H25, 7 new games (The King of Fighters AFK, VAMPIR, StoneAge: Pet World, etc.) are set to launch and regional expansion of existing titles (RF ONLINE NEXT, Seven Knights Re:BIRTH, etc.) is planned.



Consolidated Income Statement

(KRW bn)	2Q24	3Q24	4Q24	1Q25	2Q25
Revenue	782	647	649	624	718
Commission	263	225	232	219	242
Labor Cost	183	179	179	172	175
Marketing Cost	144	105	121	114	135
Other Costs (exc. D&A)	42	36	45	37	34
EBITDA	151	103	73	82	131
Margin (%)	19.3%	15.9%	11.3%	13.1%	18.3%
D&A	40	37	38	32	30
Operating Income	111	66	35	50	101
Margin (%)	14.2%	10.1%	5.4%	8.0%	14.1%
Non-Operating Income&Cost	106	(23)	(219)	48	89
Pre-tax Profit	217	42	(184)	98	190
Tax	55	22	(14)	17	30
Net Profit	162	21	(170)	80	160
Net Profit (controlling)	170	22	(166)	76	160
Margin (%)	21.7%	3.5%	-25.6%	12.1%	22.3%

Consolidated Statement of Financial Position

(KRW bn)	2Q24	3Q24	4Q24	1Q25	2Q25
Current Assets	999	1,009	1,115	1,091	1,110
Cash and Cash Equivalents	473	529	578	593	513
Accounts Receivable	337	241	277	241	271
Other Current Financial Assets	76	134	138	164	238
Other Current Assets	113	105	122	93	88
Non-Current Assets	7,031	6,977	7,062	6,880	6,715
Investment Assets	2,844	2,906	2,918	2,889	2,963
Intangible Assets	3,375	3,202	3,245	3,085	2,863
Tangible Assets	422	402	410	403	440
Other Non-Current Assets	390	467	489	503	450
Total Assets	8,029	7,986	8,177	7,971	7,825
Current Liabilities	972	993	1,348	1,527	1,617
Accounts Payable	28	26	28	21	25
Short-term Debt	407	405	617	607	750
Other Current Financial Liabilities	215	234	318	589	534
Other Current Liabilities	322	327	385	310	308
Non-Current Liabilities	1,681	1,725	1,355	983	748
Other Non-Current Financial Liabilities	1,402	1,450	1,075	709	475
Other Non-Current Liabilities	279	275	280	275	273
Total Liabilities	2,653	2,718	2,703	2,510	2,365
Total Equity	5,377	5,268	5,474	5,461	5,460



